

The unique action-platform game for iPad, iPhone, iPod Touch, Android and PC



About	 2
The Game	 4
Key Features	 5
The Characters	 9
Game Screens	 13
About the Developer	 17
The Team	 20
Contact	 2
Social Media Links	2



Jumping Jupingo is a platform game with a good doze of strategic thinking and action thrown into the mix. Players guide a little jumping spider around the screen by directing his jumps, and spin elastic silk threads to bounce Jupingo onto out-of-reach areas: jump - spin - jump - bounce.

The aim is to rescue the baby spiders that have been scattered across the forests, caves and swamps by a horde of bug-sized aliens.

There are 30 breathtaking environments to play through. The levels get progressively more challenging as the environments get trickier to navigate and the plants and nasty bugs become more dangerous and numerous.

Special missions and challenges allow you to re-play levels with a completely different strategy each time. In fact, there is an endless variety of ways that you can approach each level to improve your scores or simply experiment with different ideas. That means hours and hours of fun, thousands of babies to save and bugs to dispatch.













Jumping Jupingo is a unique action-platform game for iPad, iPhone, iPod touch, Android and PC. You will be able to guide a little jumping spider, called Jupingo, around the screen by jumping as well as spinning elastic silk threads to bounce the spider onto out-of-reach areas.

After messing up their smelly moon's climate and getting hammered by enormous hailstones, the bug sized, one eyed aliens discover super strong spider silk ... here on earth. They immediately invade to abduct all our baby spiders so they can spin silk in their miserable factories for their hailstone repelling umbrellas.

Now it's up to you to help Jupingo, a brave jumping spider, battle the alien scum and horrible earth bugs to rescue the babies. As if that's not enough there are thorny and poisonous vines, Venus flytraps and charged crystals to watch out for.

Get your fingers spinning and jumping as you guide Jupingo through 30 stunning environments. Jumping Jupingo is fun mixture of skillful moves, strategic thinking and calculated attacks.

In your quest to save earth's baby spiders you have to keep your eye on Jupingo's lives, energy and the amount of silk he has available. Compete for the best scores, earn the coveted gold star award for each level, complete special challenges and earn prestigious achievements.

Jumping Jupingo is available for iOS on iPad ® and iPhone ®, as well as Android and PC. Share your adventures with your community through Facebook, join Jupingo's Facebook world and get direct access to the latest news, videos, cartoons and more, from the website.



KEY FEATURES:

Spin and Jump

Spin elastic silk threads and then get Jupingo to jump on them like carefully placed trampolines. You will be amazed at what you can do with some clever spinning and carefully angled jumps.



Rescue the babies!

The clumsy aliens have scattered the baby spiders all over the forests, swamps, caves and mountains. You need to guide Jupingo to all kinds of tricky places to rescue the babies. Jupingo has recruited the help of his snail friend, Flash, to help ferry home the babies he has rescued.



Catch the nasty bugs and rotten aliens!

As if invading aliens were not enough trouble, the forests are filled with all kinds of nasty earth bugs; marching, slashing, storming, acid spitting, screaming bugs that lie in wait around every leaf, branch and stone. These bugs can really hurt Jupingo. Sneak up from behind, outwit them, trick them and dodge their attacks.



Re-stock on Firebugs

Rescuing the babies is hard work and Jupingo has limited resources. Fortunately there are some special Firebugs you can catch to replenish Jupingo's lives, energy and silk.

Vicious plants

Even the plants are out to get you. Avoid the thorny and poisonous vines, stay out of reach of the snapping flytraps and don't dare touch the electrifying crystals.



Want more?

Each time you play a level there is a special challenge for you to achieve. The challenges change the way you play the level, giving you loads of additional playtime. There are also more than 40 prestigious achievements to attain. Earn the gold star and compete for the top score on each level. By carefully angling your silk threads and jumps, you conserve resources and energy and for that you earn more points.

Keep your finger on the pulse of the bug crazed community!

Stay connected with the Jupingo Community through the Facebook fan page, Twitter and the buzzing website – gags, images, videos, tips and tricks and more. Check out the latest Jupingo YouTube videos.

You've never seen or played anything like this before! Get your fingers spinning and jumping.



The Characters



Jupingo is a jumping spider. He is an incredibly clever and cunning creature that has to survive in a forest full of six legged, manic freaks that are completely bonkers. By using his remarkable ability to jump, spin super strong threads and being inventive, Jupingo is able to outwit the nasty bugs that are out to get him.



The Crushers have the brain the size of a cracked pinhead and the stubbornness of a dead donkey. They are incredibly strong and compulsive hoarders of stuff. They will grab and move anything that catches their attention and no matter what it takes, move and dump it on an ever growing mountain of junk in the middle of their nesting area.



These brutes are the bug bullies of the forest. The Impalers get their kicks from ramming anything that moves, including cute, defenceless baby ladybirds. When moving in packs the Impalers sometimes stampede through the forest smashing and trampling everything in their path. The best way to stop them is to chuck a bus sized rock on their despicable heads.



Take a deranged, knife wielding chef and cross him with an over enthusiastic dog whose marbles rushed out all at once and you've got a Slicer. They've mastered the art of subdivision and it's usually practiced on some hapless victim's body parts. They are massively stupid but very, very dangerous.



The Spitters are mean, cruel, nasty characters. These arrogant, acid spitting cretins are devious assassins that hunt down their prey and relish in dragging out the agonizing final kill for as long as possible. They love the thrill of the chase and the squirming agony of their victims. Avoid at all cost.



These are the most neurotic, scary pants bugs imaginable. The Screamers would even jump at a dead dust mite. When they are startled, which is often, they blast out an almighty, hysterical scream. The scream produces a blast wave that will make a tsunami look like a ripple in your bath water.



Clopters are invading aliens from the planet Cy. They are clumsy and have messed up their planet's climate causing devastating hail storms. Now they've come to earth to abduct baby spiders to work as slaves in their umbrella factories. The super strong spider threads can bounce off any size hail stone and is much lighter than their current concrete umbrellas.



Flash is Jupingo's friend and helps him ferry the rescued children home. He might be a snail but he is not your garden variety slow-mo. In fact, Flash is so super fast you might imagine seeing two or more of him on screen. With his basket firmly strapped to his shell he gets the children home safely and out of reach from the abducting aliens.



For more images please refer to the JJ Screen Shots folder.

Main Interface:



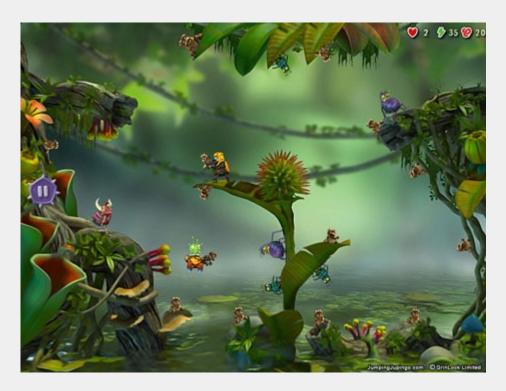
Level Selection Screen:



Level 1:



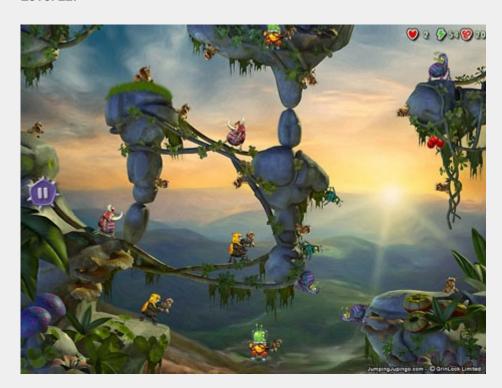
Level 10:



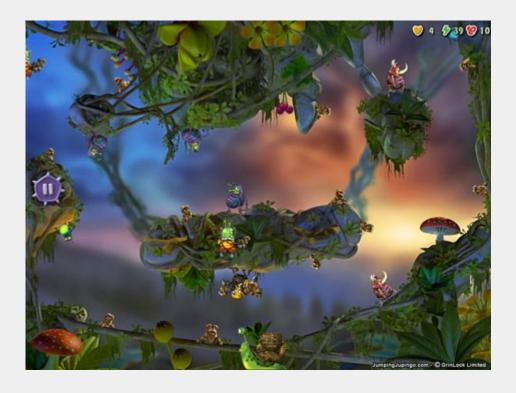
Level 16:



Level 22:



Level 24:



Level 30:



About the Developer



GrinLock Ltd is a character, web and mobile game development company based in the UK. We develop high quality games and applications for iPhone, iPad, iPod Touch and Android devices. Our games are developed as either for-profit or as viral games. Both our characters and games are used as part of SEO campaigns to attract attention as well as generate and maintain conversations.

GrinLock is a networking company working closely with other development studios and agencies to produce world class projects. With over 25 years' design experience we have the talent, experience and creativity to develop a world class project for or with you.

Below are some of our more recent projects, developed for the iPad and iPhone:

BEN10 Alien Locator:



Tweet Defense:



kaSmash:



World of Happy:



We have also developed a variety of games and application for the following companies:













We bring stories to life











For more information on GrinLock Ltd, please visit: http://www.grinlock.com



Jumping Jupingo was put together by a small group of highly experienced people that absolutely love developing games.

Philippe Ingels

Philippe is co-founder and CEO of GrinLock Ltd. He has been working in the multimedia, game, advertising and web industries for over 25 years, doing everything from art to programming. He has developed over 120 games and apps for viral marketing campaigns, social media promotion, entertainment and gambling.

Philippe came up with the idea for Jumping Jupingo and was responsible for the game design as well as the character, interface and level designs. He also created the environment art and animation work.

Tersia Ingels

Tersia is co-founder of GrinLock Ltd. She has been working as an artist for more than 22 years designing corporate identities, interfaces, marketing material and developing game art.

Tersia has worked on Jumping Jupingo's game interfaces, texture mapping and the development of marketing material such as the website.

Scott Newby

Scott is Co-Founder & Technology Director of Fuzzy Bug Interactive and the programmer of Jumping Jupingo. He also contributed to the game design.

Scott has over 14 years programming experience and has developed highly successful games such as Word Soup and Relics of Fate.

Special thanks to:

Komodoz: Bugs character modelling and rigging.

Paul Farrer: Music

Jesse Cox: Grunts, groans, laughs and cries



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Social Media Links



http://www.facebook.com/pages/Jumping-Jupingo/131375210306094



https://twitter.com/#!/Jupingo



http://www.youtube.com/channel/UCSHW8MmgrxhD9WXPwYT1mSA?feature=mhee